

### Explore the World:

- Design a leaflet to encourage tourists to visit Indonesia. Which landmarks and important places should they visit and why?
- Find out about which countries were most affected by the 2004 Boxing Day tsunami, including some statistics. How could this be mitigated in the future?

### Be Creative:

- Imagine you were there when the 2004 Boxing Day Tsunami struck and saved many lives; like we heard about from the amazing 10-year-old, Tilly Smith. Can you write a fictional recount, using your Geography knowledge on Tsunamis, about how you saved lives that day and managed to get people to safety.
- Create and label a model of a tsunami – perhaps you could even add a ‘Wave Train,’ like we have studied (depicted below).



### Power Project

#### Spring Term – Foresters Cycle B

#### Disasters: Mitigation, change and recovery

Power Projects are an important way of extending and embedding pupils’ learning and vocabulary. They also prepare children for future homework expectations.

The pupils will share their learning on our ‘school museum day’ on

**Tuesday 26<sup>th</sup> March**

No more than three pieces of work are expected.

If you have any questions, please message me or email:  
Miss Hedley [hedley@crockerton.wilts.sch.uk](mailto:hedley@crockerton.wilts.sch.uk)

### Explore the Past:

- Explore a famous disaster from the past. What happened, when did it happen and why? Did the people affected by the disaster understand what was happening, were there any reports from the time?
- Create a disaster fact file. You could create a ‘Different Disaster’ list (e.g volcanoes, earthquakes, tsunamis etc) with correct definitions and some examples of where and when they happened.

### Values – Respect and Rules and Values

- We have been thinking about how we can give ourselves ‘affirmations’ and be proud of ourselves, in relation to self-respect. Create a poem or a piece of artwork showcasing all of the qualities about yourself that you are proud of.
- Our school values are: ‘Be kind, be safe, be responsible’. Choose one of these values and create a game based on one or all of these values for people to play in the library. For example, a ‘Be Kind’ Snakes and Ladders.



### STEM Challenge

- Can you construct a 3D model of the structure of the Earth? (Bonus points if you are able to incorporate tectonic plates and fault lines!)
- Have you ever ridden a roller coaster like in our book ‘Cosmic’? Have you ever wanted to design your own? There are plenty of expensive toys and even video games that will let you build your own coasters—but in this project you can only make one out of paper, straw and tape, and learn about roller coaster physics along the way!

